

MATHeatre EUROPE 2017 (with international participation)

Competition Rules

- 1. Participation in the Competition, presupposes the full, unconditional and automatic acceptance of all parts of these final and approved *Competition Rules* and the *General Terms & Conditions* of the Competition participation.
- 2. "Participant" in the competition can only be pupils within the age limits set below.
- **3.** The *Phase 1* Competition will be in force from 1 September 2016 until 7 February 2017 and will run at two age levels
 - Level 1: 9-13
 - Level 2: 14-18.

Age group are inclusive of ages 8 $\frac{1}{2}$ -13 $\frac{1}{2}$ (eight and a half to thirteen and a half) and 13 $\frac{1}{2}$ -18 $\frac{1}{2}$ (thirteen and a half to eighteen and a half) by the 30th April 2017.

- **3.1** The competition will be conducted in two phases the *Preliminary Phase 1* and the *Final Phase 2*.
 - **3.1.1** The *Preliminary Phase 1* will be conducted through the use of video recording over the internet via the EUROMATH website (<u>www.euromath.org</u>) or following the process described in 3.1.6 below.
 - 3.1.2 The Phase 2 International Final will take place during EUROMATH 2017.
 - **3.1.3** The finalists will repeat their presentation in front of a live audience and jury.
 - **3.1.4** The jury will at its discursion and based on a non-disclosed methodology evaluate all finalists and announce the winners.
 - **3.1.5** Each MATHeatre play should have a <u>minimum of 2 and a maximum of 10</u> <u>performers of the same age group.</u>
 - **3.1.6** Among the finalists will also be winners of National/Regional or City Competitions organized after the competition is registered with the international EUROMATH organizer, the THALES Foundation.
- All plays must be in the <u>English language</u> and of interesting and correct mathematical content that can be understood by non-mathematicians, <u>of minimum of 5 min and maximum 12 min</u> <u>duration</u>.
- 5. The use of audio visual scene is allowed only in the form of projection onto a screen. In the *Phase* 2 the video or PPT screen should be sent to the organizers in advance for testing. Stage set-up with other elements prepared and delivered by the contestant is possible, provided that it can be set-up within 5 minutes before the play begins and can be removed within 5 minutes after the play ends.
- **6.** The finalists and their travelling companion will have to register at the EUROMATH Conference and pay the appropriate registration fees.
- 7. Competition prizes:
 - The first prize will be a 500 euro for each age group plus individual certificates.
 - The second prize will be group and individual certificates plus gifts to be announced.
 - The third prize will be group and individual certificates plus gifts to be announced.